Energy-Efficient Virtual Machine

Replication and Placement

in a Cloud Computing System

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INTRODUCTION

- By utilizing <u>Virtual Machines</u> (VM) and doing <u>server consolidation</u> in a datacenter, a cloud provider can <u>reduce the total energy</u> <u>consumption</u> for servicing his clients with <u>little performance</u> <u>degradation</u>.
- Placing <u>multiple copies</u> of a VM on <u>different servers</u> and <u>distributing</u> the incoming requests among these VM copies can <u>reduce the resource requirement</u> for each VM copy and help the cloud provider <u>utilize the servers more</u> <u>efficiently.</u>

INTRODUCTION

Server consolidation:

Enables the <u>assignment of multiple virtual machines (VMs) to a</u> <u>single physical server</u>. By this action, some of the available <u>servers</u> <u>can be turned off or put into some deep sleep state, thereby,</u> <u>lowering power consumption of the computing system</u>.

- Modern servers tend to <u>consume 50% or so</u> of their peak power in idle state.
- Consolidation involves performance-power tradeoff.
- The IT infrastructure provided by the datacenter owners/operators <u>must meet various Service Level Agreements (SLAs)</u> established with the clients.

INTRODUCTION

> SLAs :

 Resource related (e.g., amount of computing power, memory/storage space, network bandwidth).

- performance related (e.g., service time or throughput).
- Quality of service(Qos) related (24-7 availability, data security, percentage of dropped requests.)

To minimize the energy consumption using consolidation, these SLA constraints should be considered.

	Symbol name	Definition
> Assumptions and	c_i^m, c_i^p	Required memory BW and total processing capacity for the i th client
/ instamptions and	L_i	Max. # of servers allowed to serve the ith client
system configuration.	s _k	Set of servers of type k
system configuration.	$c^p c^m$	Total CPU cycle and memory BW of the jth
	c_j, c_j	server, shorthand notation for $C_{S_k}^p$ and $C_{S_k}^m$
Servers of a given type are	P_i^0	Constant power consumption of the jth server
modeled by)	operation in the active mode. Same as $P_{S_{k}}^{0}$
modeled by.	$P_i^{\mathbf{p}}$	Power of operating the j th server which is
\checkmark Processing capacity = CPU cycle	J	proportional to the utilization of processing
• Hocessing capacity CLO Cycle		resources, shorthand notation for $P_{S_k}^p$
✓ Memory BW= The rate that data	T_{e}	Duration of a decision epoch in seconds
	x_i	A pseudo-Boolean integer to determine if the j th
can read or store into memory by	,	server is ON (1) or OFF (0)
	y_{ij}	A pseudo-Boolean integer to determine if the ith
processor.		VM is assigned to the j th server (1) or not (0)
	ϕ^p_{ij}, ϕ^m_{ij}	Portion of the processing and memory BW
 Energy cost 	,	resources of the j th server that is allocated to the i th
		client
	ϕ_j^p , ϕ_j^m	Portion of the processing and memory BW
		resources of the j ^m server that is allocated to any
		chent

- Energy cost = P * T
- $P = P_*^0 + P_*^p$ (utilization of the server)
- If multiple copies of a VM are placed on different servers, the <u>following constraints should be satisfied</u>:
- 1) $\sum_{j} \phi_{ij}^{p} C_{j}^{p} = c_{i}^{p}$
- 2) $\phi_{ij}^m y_{ij} C_j^m = c_i^m$
- Constraint (1) enforces the <u>summation of the reserved CPU cycles</u> on the assigned servers to be equal to the <u>required CPU cycles for client i</u>.
- Constraint (2) enforces the provided memory BW on assigned servers to be equal to the required memory BW for the original VM.
- This constraint enforces the cloud provider not to sacrifice the Quality of Service (QoS) for its clients.



- VM controller (VMC) : responsible for <u>determining the resource</u> requirements of the VMs and <u>placing them on servers</u>.
- The VMC performs these tasks based on two different optimization procedures:
- <u>Dynamic optimization</u>: performs whenever it is needed.
 <u>Semi-static optimization</u>: performs periodically (at periods of Te).
- The role of the semi-static optimization procedure in the VMC is to determine <u>whether to create multiple copies</u> of VMs on different servers and assign VMs to servers.
- The goal of this optimization is to minimize the energy cost of the active servers in datacenter.



PROBLEM FORMULATION

- The objective function is the summation of the energy cost of the ON servers based on a <u>fixed power factor</u> and a <u>variable power</u> <u>term linearly related to the server utilization</u>.
- MERA for Multi-dimensional Energy-efficient Resource Allocation

Min $T_e \sum_j x_j \left(P_j^0 + P_j^p \sum_i \phi_{ij}^p \right)$

PROBLEM FORMULATION subject to: $y_{ij} \in \{0,1\}, x_j \in \{0,1\}, \phi_{ij}^p \ge 0, \phi_{ij}^m \ge 0$ $\phi_i^p = \sum_i \phi_{ij}^p \le 1$ $\phi_i^m = \sum_i \phi_{ij}^m \le 1$ $\sum_{i} C_{i}^{p} \phi_{ii}^{p} = c_{i}^{p}$ $\phi_{ij}^m y_{ij} C_j^m = c_i^m$ $\sum_i y_{ij} \leq L_i$ $x_i \geq \sum_i \phi_{ii}^p$ $y_{ij} \ge \phi_{ii}^p$

- <u>Energy-efficient VM Replication and Placement algorithm- EVRP</u>
 <u>Clients are ordered (non-increasing)</u> based on their processing requirement.
- Based on this ordering, the <u>optimal numbers of copies of the VMs</u> are determined and these <u>copies are placed on servers</u> using <u>dynamic programming</u>.
 - <u>local search method</u>: servers are <u>turned off based on their</u> <u>utilization</u> and VMs are placed on the rest of the servers (if possible) to minimize the energy consumption as much as possible.

- Energy Efficient VM Placement Algorithm:
- φ_i^p and φ_j^m for each server are set to zero.
- For each VM, a method based on DP is used to determine the <u>number of copies placed on different servers.</u>
- Energy cost of assigning a copy of the i_{th} VM to a server from server type k is calculated based on equation:

$$c_{ik}(\alpha) = \phi_{ij}^{P} P_j^{P} + P_j^{O} c_i^{m} / C_j^{m}$$

 \checkmark where α (between 1 and Li) denotes the size

where α (between 1 and Li) denotes the size of the assigned VM to the server. φ_{ij}^p is calculated from equation:

$$\phi_{ij}^p = (\alpha c_i^p / L_i) / C_j^p$$

$\phi_{ij}^p = (\alpha c_i^p/L_i)/C_j^p$

- For example, in case of Li=4 if half of the CPU cycle requirement of the VM is provided by a copy of the VM, α is equal to 2 and φ_{ij}^p is equal to $0.5c_i^p/C_j^p$.
- $c_{ik}(\alpha) = \phi_{ij}^p P_j^p + P_j^0 c_i^m / C_j^m$
- > The first term is the cost related to the CPU utilization of the server.
- > The second term is the replacement of the constant energy cost of the active server.
- For each VM, this equation is calculated for each server type and different values $of \alpha$ (between 1 and Li).
- Moreover for each server type, <u>Li active servers</u> and <u>Li inactive servers</u> that <u>can service at least the smallest copy of the VM are selected</u> as candidate hosts.
 For active servers, the value of cost is decremented by *ε* to select them over inactive servers in an equal energy scenario.

- After calculating cost for each possible assignment, the problem is reduced to
- $Min \sum_{j \in P} y_{ij}^{\alpha} c_{ij}(\alpha)$
- Subject to:
- $\sum_{j\in P} \alpha y_{ij}^{\alpha} = L_i$
- Where y^α_{ij} denotes the assignment parameter for jth server with VM with size of α(1 if assigned and 0 otherwise).
 Moreover, *P* denotes the set of candidate servers for this
 - assignment.

- After finding the assignment solution, φ_j^p and φ_j^m of the selected servers are updated. Then, the next VM is chosen and this procedure is repeated until all VMs are placed.
- Local Search method:
- To improve the results of the proposed VM placement algorithm.
- To minimize the total energy consumption in the system, all servers with utilization less than a threshold are examined.
- Utilization of a server is defined as the maximum resource utilization in different resource dimensions in the server.
- ✓ To examine these under-utilized servers, each of them is turned off one by one and total energy consumption is found by placing their VMs on other active servers using the proposed DP placement method.

SIMULATION RESULTS

- min Power Parity (mPP):Based on first fit
- **EVRP**(<u>Energy</u>-efficient <u>VM</u> <u>Replication and Placement algorithm</u>)-Li = 5
- Baseline: EVRP Li=1



SIMULATION RESULTS



SIMULATION RESULTS



CONCLUSION

- > Using this approach we generate multiple copies of VMs without sacrificing the QoS.(fixed BW & Li) An algorithm based on dynamic programming and local search was provided to determine the number of VM copies, and then place them on the servers to minimize the total energy cost in the cloud computing system.
 - This approach reduces the energy cost by up to 20% with respect to prior VM placement techniques.

