

# Computer Algorithms

## Introduction to Design and Analysis

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**TECH**  
Computer Science

# Analysis Tool: Probability

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- Elementary events (outcomes)

**Suppose that in a given situation an event, or experiment, may have any one, and only one, of  $k$  mutually exclusive outcomes,  $e_1, e_2, \dots, e_k$ .**

- Universal set (the *universe*)

The set of all elementary events is called the universal set and is denoted  $U = \{e_1, e_2, \dots, e_k\}$ .

- Probability  $\Pr$  of  $e_i$  is a function from  $U$  into reals such that:
  - $0 \leq \Pr(e_i) \leq 1$  for  $1 \leq i \leq k$ ;
  - $\Pr(e_1) + \Pr(e_2) + \dots + \Pr(e_k) = 1$

# Event

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- Let  $S \subseteq U$ . Then  $S$  is called an *event*, and
- $\Pr(S) = \sum_{e \in S} \Pr(e)$
- Sure event  $U = \{e_1, e_2, \dots, e_k\}$ ,  $\Pr(U) = 1$
- Impossible event  $0$ ,  $\Pr(0) = 0$

Complement event “not  $S$ ” or  $-S$ :  $U - S$ ,  
 $\Pr(-S) = 1 - \Pr(S)$

*Note: Elementary event  $e$  is not an event.*

$\{e\}$  is.

(Events are sets of elementary events.)

# Conditional Probability

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- The conditional probability of an event  $S$  *given* an event  $T$  is defined as

$$\begin{aligned}\Pr(S \mid T) &= \Pr(S \cap T) / \Pr(T) \\ &= (\sum_{e \in S \cap T} \Pr(e)) / (\sum_{e \in T} \Pr(e))\end{aligned}$$

- *Independent events*

$S$  and  $T$  are stochastically independent events (or *independent events*) iff

$$\Pr(S \cap T) = \Pr(S) \times \Pr(T)$$

# Random variable and their Expected value

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- A *random variable*  $f$  is a function from  $U$  into reals.
  - ✈  $f(e)$  represents an outcome of event  $e$ .
- Expected value of a random variable  $f$ 
  - ✈ Let  $f$  be a random variable defined on a set of elementary events  $U$ . The expected value of  $f$ , denoted as  $E(f)$ , is defined as
- $$E(f) = \sum_{e \in U} f(e) \times \Pr(e)$$
  - ✈ Some call it *weighted average* of  $f$ .
- Conditional expected value of a random variable  $f$
- $$E(f \mid S) = \sum_{e \in U} f(e) \times \Pr(e \mid S) =$$
$$= \sum_{e \in S} f(e) \times \Pr(e \mid S)$$